

Interactive Media Studies at Filmakademie

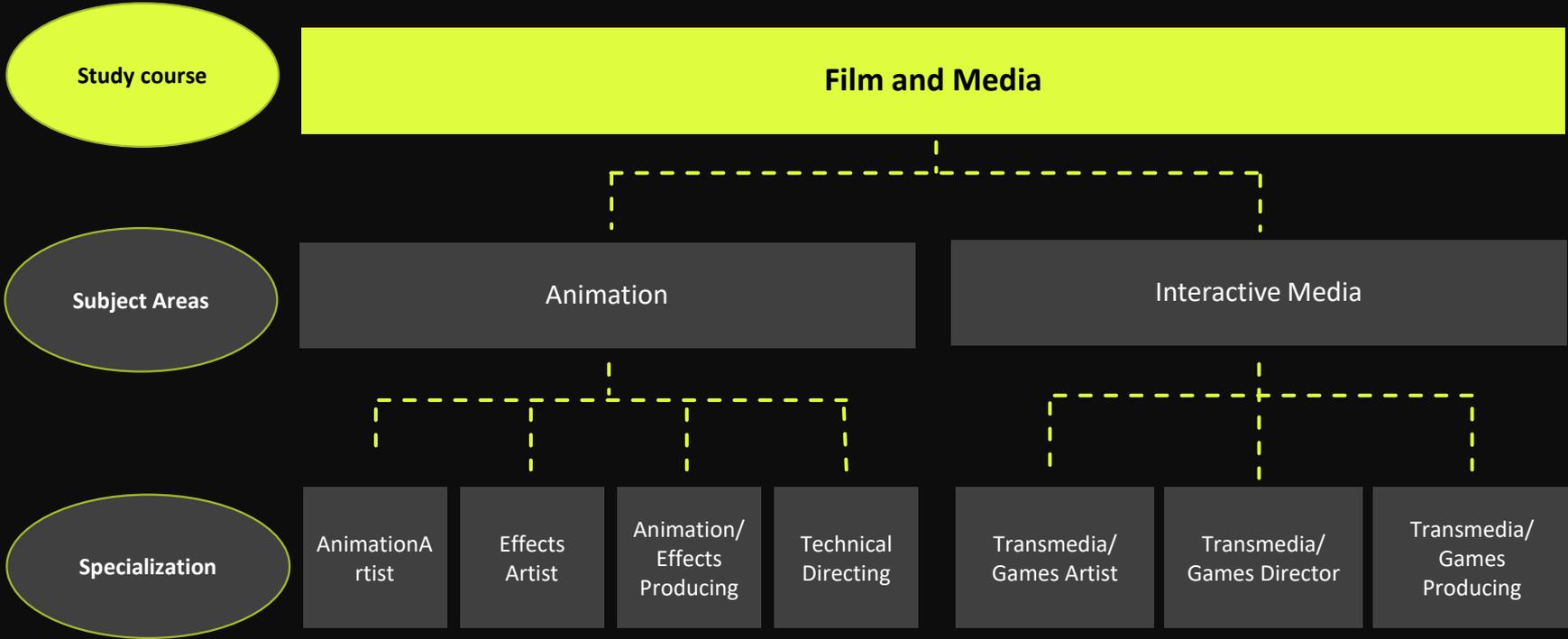
Underwater – Diploma game and film

1. **Filmakademie Baden-Württemberg's Animationsinstitut**
2. **Studying at Animationsinstitut**
3. **Interactive Media Diploma Project: Underwater**
4. **Q&A**

Filmakademie Baden-Württemberg's Animationsinstitut



Studying at Animationsinstitut: Subject Areas



**1.
Year**

**Introducti
on**

**Quarterly
classes**

**2.
Year**

VFX

**Directing 2
Animation**

**3.
Year**

**AniTrailer/
AniPlay**

**Seminars
&
Mentoring**

Weeklies

Research

**4.
Year**

**Seminars
&
Mentoring**

Weeklies

**Concept
Art**

**Pre-
production &
Production**

**Diplo
ma**

Weeklies

Mentoring

**Distribution
&
Finalizing**

Studying at Animationsinstitut: Admission Requirements

Basic Studies

↓ Animation
Interactive Media

- High School Diploma equivalent to the German Abitur
- Practical experience of 12 months
- Work sample

Postgraduate Studies

↓ Animation/Effects Producing
Interactive Media
Technical Directing

- Diploma, Bachelor's or Master's Degree
- Practical experience of 6-12 months
- Work sample

Project Studies

↓ Animation including Directing,
Concept Art, Character Animation &
VFX

- High School Diploma and Pre-Degree, Diploma, Bachelor's or Master's Degree
- Work sample

German language skills required

No German language skills required

Application deadline
February 15

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Interactive Media





UNDER WATER (wt)

- June 22 – March 23
- Over 50 People
- Two Projects:
 - 3,5 min full CG animation film
 - >30 min 3D Storytelling/Adventure Game







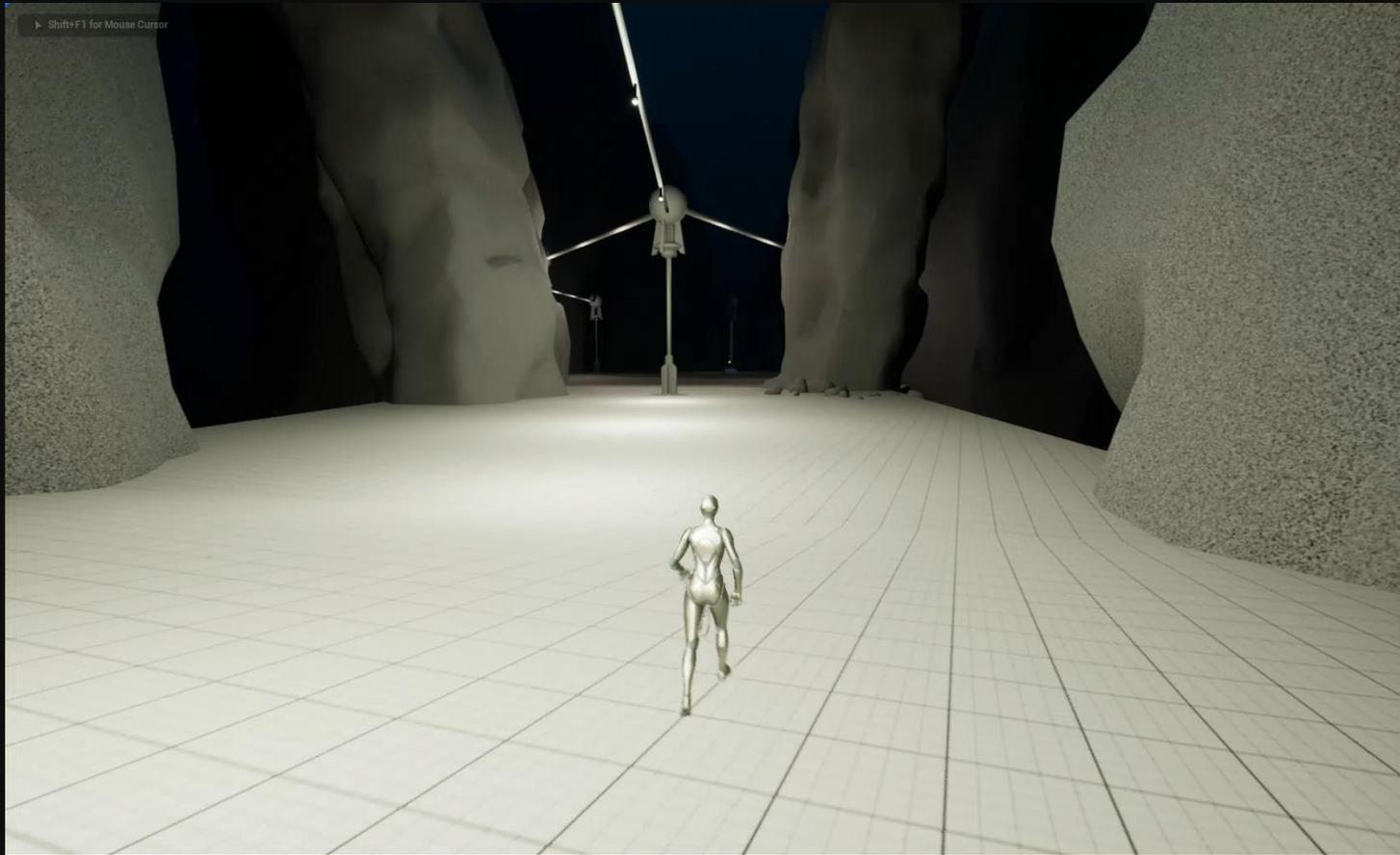
OPTION B1&2



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FILMAKADEMIE
BADEN - WÜRTTEMBERG



animationsinstitut